

2026 General Rules

1) Participants

- a) Participants are not employees of I-96 Speedway, but are independent contractors and assume all responsibility for all charges, premiums, and taxes payable on any funds they may receive as a result of their participation in any events as a driver.
- b) Participants are required to be registered as a member of I-96 Speedway in order to compete. All registered drivers must read and understand the rules, both general and class specific. All of these are agreed upon by default when the registration is turned in.
- c) Drivers and/or car owners will be paid all monies in connection with the respective event and classes posted payout. Prior to any monies being paid we must have a valid W-9 with Social Security Number (SSN) or Federal Employer Identification Number (EIN). Providing false information may result in not being paid or monies already paid to be required to be returned.
- d) If proof of driving ability of any applicant is deemed necessary, tests shall be conducted at the discretion of track officials and their decision shall be binding on the applicant. When it is deemed necessary, officials may insist on a physical examination of any driver.
- e) Drivers under 18 years of age are required to submit to I-96 Speedway a parental consent form - signed by parents or legal guardians. Any driver without these documents will not be allowed to race.
- f) No driver, car owner, or mechanic shall have claim for damages, expenses or otherwise against I-96 Speedway or any officials, by reason of disqualification, confiscation, or damage to, either race car or driver or both. Car owners, drivers and mechanics agree the track is in safe condition if they take part in racing activities.
- g) All drivers, car owners and mechanics assume full responsibility for any and all injuries sustained including death and property damage, at any time they are on the premises, or en route to or from the premises.
- h) Negative social media in any form about I-96 Speedway, I-96 Speedway officials or other racers will not be tolerated. Depending on the severity of the incident, suspension and fines may occur. You are entitled to your opinion and we ask you immediately bring the issue directly to I-96 Speedway officials. Driver is responsible for family, friends, crew and associates.
- i) I-96 Speedway and all marketing partners reserve the right to use photos of any car, driver, or hauler for promotional purposes.
- j) Any driver or race car under suspension may not participate in any event.
- k) All Rookies must have caution tape on their car for their first season in the class. Rookies must make it known on first night check in or with the track tech as to make track officials aware of the individual. High visibility color required! Track will provide caution tape through the season and it must be attached to the back of the car. Track tech will help place tape in the correct position. Driver is responsible to make sure it is maintained and notify staff when it needs to be replaced.

2) Pit Area

- a) There is a 10MPH Speed Limit in the Pit Area at all times. Drivers will only get one verbal warning. Extreme violations will result in penalties to be determined by I-96 Speedway Officials.
- b) Personal vehicles that are not towing a trailer with a racecar will not be allowed in the pits. Following the races, no vehicles may enter the pit area until 30 minutes after the last race has concluded.
- c) No person will be allowed to sign release and waiver sheets for anyone other than themselves.
- d) Consumption of alcoholic beverages or use of other impairing drugs by a driver, a driver's associate or his/her crew in advance of a racing program, or while in the pit area during a racing program is strictly forbidden. Any driver, driver associate or crew member showing evidence of alcohol or other impairing drug consumption will be required to leave the premises immediately and may be subject to an indefinite suspension. Use of illegal drugs at any time shall be cause for immediate, indefinite suspension.
- e) I-96 Speedway is private property and medical cards for marijuana are not valid at I-96 Speedway. You may not use marijuana on I-96 Speedway property. Any misuse of prescription drugs will not be allowed on I-96 Speedway property. If someone seems to be affected by any sort of drug, they may not be allowed on I-96 Speedway property. The evidence of drug use or abuse will result in leaving I96 Speedway premises immediately and may be subject to an indefinite suspension.
- f) The driver is qualified and receives points, not the race car.
- g) No driver, crew member or associate of a driver shall participate in any fight on the premises, or take part or participate in any action or activity considered detrimental to I-96 Speedway. These actions will result in disciplinary action.
- h) No driver, crew member or associate of a driver shall subject officials or track employees to abuse or improper language. **These actions will result in disciplinary action. This is non-negotiable.**
- i) Driver is sole spokesman for the car owner and pit crew in any and all matters pertaining to the race and only the driver shall take part in any arbitration with the officials.
- j) Driver is responsible for the conduct and actions of their crew members and/or associates. Unsportsmanlike conduct by drivers, owners, pit crews and/or associates shall be grounds for disqualification and/or punitive action by I-96 Speedway.

3) Technical Rules

- a) All events will be conducted under 2026 Technical Rules.
- b) Any rule amendments that are published on www.i96speedway.com or announced at a driver's meeting during the season will be considered a part of the rules and all personnel are responsible for carrying out these rules.
- c) Track officials shall have responsibility for rules and regulation enforcement at race events. At the discretion of track official(s) in charge, any competitor may be disqualified for rule violations, hazardous equipment or hazardous/dangerous actions. All disputes developing as a result of rules must be settled at the track.

- d) I-96 Speedway reserves the right to inspect any race car at any time. They further reserve the right to disqualify any driver and race car from competition and confiscate any and all non-conforming parts. It is the responsibility of the driver and crew to disassemble race car for inspection when requested to do so. Refusal to comply will result in disqualification and forfeiture of prize money and points and may be subject to fine and/or suspension.
- e) Approval of a race car by inspector shall mean only that it is approved for participation in a competitive event and shall not be construed in any way to mean that it is guaranteed mechanically sound, safe, or completely legal. I-96 Speedway and/or the inspector shall not be liable for any mechanical failure nor for any losses, injuries or death resulting from same.
- f) Under car/body cameras or electronics of any kind will not be permitted. On car cameras mounted to record in front of or behind the car is the only permitted camera allowed on the car.
- g) Fire extinguishers or fire suppression systems are mandatory in all cars except Mini Wedges! No zip ties or restraining items such as tape or rope may be used to hold a fire extinguisher in place. Each driver/team must have a minimum of 2A:10BC (5 LB) Fire extinguisher at each occupied pit area.
- h) Belts are required to be up to date and not expired in all classes.
- i) Helmets are required to be SA2015, SA2020, or SA2025
- j) Minimum weight is at all times – no burn-off will be allowed.
- k) All cars must scale/tech during qualifying.
- l) Scale/Tech requirements will be announced at the drivers' meeting each week or via RACEceiver/Driver One-Way Radio.

4) Protests

- a) Protest must be in writing and filed with the promoter within 15 minutes after feature race is completed, and must be specific in alleged violation to determine whether protest is allowed or rejected.
- b) No protest of any type will be allowed after prize money has been paid. Only one item may be of protest per event. Drivers may not protest more than one car per event, another driver finishing in a position behind them, and may not protest the same driver more than once per calendar year.
- c) All protests will be handled at track level and must be accompanied with a \$150 cash deposit. \$50 of the deposit goes to the track and will not be refunded, regardless of the outcome of the protest. If an item being protested is found legal, \$100 of deposit will be forfeited to the car being protested. If an item is found illegal, \$100 deposit will be refunded to the protester.
- d) The party against whom a protest is made has a right to know the charge and have a written copy thereof so that they may adequately defend themselves against any action.

5) AUTOMATIC PENALTIES

- a) Electronic traction control device: Automatic disqualification and \$10,000 fine and may be barred from all MSPA tracks. If a driver is found with an electronic traction control device at any point during an event, the driver loses all points in all divisions and is suspended until fine is paid. Device may be confiscated and retained by I-96 Speedway.
- b) I-96 Speedway reserves the right to test competitor's fuel. Fuel samples may be taken from any car at any time. Penalty for illegal fuel is disqualification from the event and \$250 fine - first offense. Disqualification, no points and no pay for the night, loss of points for the year, 2-week suspension and \$1,000 fine - second offense. WARNING - ethanol blended fuel may not pass fuel tests.

- c) Use of non-stamped or softened tires in any division will result in a disqualification. Disqualification, no points and no pay for the night and \$250 fine - first offense. Disqualification, no points and no pay for the night, loss of points for the year, 2-week suspension and \$250 fine- second offense.
 - d) Fighting and/or physical assault: Penalties including fines, suspensions and points penalties to be at discretion of I-96 Speedway Promoter and officials. Penalties may be based on severity of incident. Applies to driver and or all crew members, family and/or associates. Minimum penalty is disqualification, no points and no pay for the night and 2 week suspension.
 - e) Unsportsmanlike conduct and/or verbal assault: Penalties including fines, suspensions and points penalties to be at discretion of I-96 Speedway Promoter and officials. Penalties may be based on severity of incident. Minimum penalty is disqualification, no points and no pay for the night.
 - f) Intentional rough driving: Penalties including fines, suspensions and points penalties to be at discretion of I-96 Speedway Promoter and officials. Penalties may be based on severity of incident. Minimum disqualification, no points and no pay for the night- first offense. Minimum disqualification, no points and no pay for the night and 2- week suspension - second offense.
 - g) Any driver intentionally using his/her vehicle in a malicious manner: Penalties including fines, suspensions and points penalties to be at discretion of I-96 Speedway Promoter and officials. Penalties may be based on severity of incident. Minimum disqualification, no points and no pay for the night and 2-week suspension - first offense. Minimum disqualification, no points and no pay for the night and one-year suspension - second offense.
 - h) Physical assault of a track official, or promoter: Penalties including fines, suspensions and points penalties to be at discretion of I-96 Speedway Promoter and officials. Penalties may be based on severity of incident. Minimum disqualification, no points and no pay for the night and indefinite suspension.
 - i) If you spin stones on the safety crew or any track personnel: Minimum disqualification, no points and possibly no pay for the night- first offense. Minimum disqualification, no points and no pay for the night and 2-week suspension - second offense.
 - j) If your raceceiver is not working: you will be asked to leave the track and may be scored as last place with points and pay - if leave track when asked to do so. Minimum disqualification, no points and possibly no pay for the night - if you hold up the show and do not leave the track when asked to do so.
 - k) Repeated violations of rules may result in permanent suspension.
 - l) Any fines occurred by the driver, crew or associates must be paid in full by cash or money order before that driver/ car is allowed to compete again.
 - m) All suspensions/violations may result in suspensions of all MSPA tracks.
- 6) General Procedures
- a) All drivers will register and electronically draw each day. IMCA will follow their procedure.
 - b) Drivers arriving after draw is closed will be added to the group with the least number of cars at the discretion of track personnel
 - c) RACEceiver or Race Receiver (one-way radio) is MANDATORY at all times the car is on the racing surface. Drivers are required to provide this, or they may purchase one from the track. The default channel 454.000 will be used unless otherwise posted.
 - d) Westhold Transponders (yellow rechargeable, or orange direct wire) are MANDATORY at all times the car is on the racing surface. Transponders must be mounted based on your class rules. Transponders can be rented from the track for \$20/day at the pit booth and must be in an Orange Pouch. Transponders must be returned prior to receiving payout for the event, if they are not returned a \$200 fee will be assessed from your payout. If your transponder falls off you may not be

scored and you will be responsible for replacing the transponder. Any racer caught trying to modify or deliberately changing location of transponder will be disqualified.

- e) LITEceivers are integrated into our lighting system and will be used for all on-track activities. Though not mandatory, they are highly recommended and can be purchased from the track.
 - f) The racecar must display the number you are registered with. It must be clearly visible, on the sides, top, front and back of the car. ALL NUMBERS MUST BE VISIBLE AND READABLE FROM THE SCORE TOWER!
 - g) Any driver not ready to compete when called will be sent to the rear of the starting line-up. Once a race is started, the field is complete. If you don't make the start, you don't race.5
 - h) Once a race is started on a preliminary line-up lap, disposition of cars not in position shall be at discretion of officials. If you need a push start more than one time you will start that race to the rear.
 - i) If a driver gets out of their car at any time during a race, even under a red flag (unless the safety crew determines the need for a driver to be removed from their car or you feel your life is in imminent danger). That driver getting out of their car will not be able to race and will go to the pits. That driver may also be disqualified for the night with no points and no pay. **Any driver that approaches another driver on the track after getting out of their car will be subject to disqualification and possible suspension.**
 - j) No person shall be allowed on track during a race except officials. Anyone wanting to go to victory lane must use the flag stand entrance to go to victory lane at the clearance of an I-96 speedway race official.
 - k) Weekly drivers meetings will be mandatory every week. If you miss a drivers meeting you must check in at the pit booth to get your information.
- 7) Hot Laps
- a) Drivers must hot lap within their class. Failure to make your class will result in no hot laps, unless otherwise approved by the Race Director.
- 8) Qualifying
- a) Electronically pill draw at check-in for heat/qualifying placement.
 - b) Group Qualifying (against heat race cars).
 - c) 2 cars at a time, 2 green flag laps.
 - d) MUST be in order by pill number per group.
 - e) If you miss your spot, but not your group you will receive 1 lap.
 - f) If you miss your group, you will start scratch for the heat race.
 - g) ALL cars must scale/tech after their run in the infield, group will remain until the completion and be released to the pits by race control.
- 9) Heat Races
- a) Heat races will be lined up per you pill number straight up. If qualifying is run for your class you will be straight up based on your qualifying time with no inversion.
 - b) 8 Laps is the distance

- c) Side-by-Side initial start, and complete-restart if needed
- d) Transfer cars go directly to the A-Main
- e) Top finishing drivers will electronically redraw for Feature starting positions.
- f) Non-Transfer cars go directly to the Last Chance Race(s)
- g) Required cars for scales/tech will be announced at the drivers' meeting weekly

10) Last Chance Race(s)

- a) Last Chance races will be lined up straight up based on heat race finishes
- b) 10 Laps is the distance
- c) ALL transfer cars, plus one must scale/tech
- d) Non-Transfer cars will receive tow money for the evening.

11) Feature

- a) Drivers will be lined up based on redraw order, heat race finish, last chance finish, and provisionals, if applicable.
- b) Laps will be announced on the Schedule of Events for that weeks event and at the drivers' meeting.
- c) We will start 20 cars per division, we may start more depending on car count.

12) Race Procedures

- a) Original Starts – side by side – pole position is the control car and can start the race at the cone between turns 3 and 4. If a driver is out of line, or jumps a start, it will result in a two position penalty.
- b) Restarts – Delaware Double File, Leader out front, 2nd has choice High or Low, 3rd fills, all other Even on Bottom, Odd on Top. All restarts will be double file.
- c) If a car drops out prior to the original green flag of any event, cars will move straight forward. If multiple cars drop out, the lineup will be adjusted accordingly.
- d) Original Start Cautions
 - i) First Start – Complete restart
 - ii) Second Start – Complete restart minus the cars in the caution
 - iii) Third Start – Single file based on the original lineup minus the cars in the caution.
- e) A yellow flag means your wheels aren't turning, if you make contact with a car that has caused a caution you will go to the tail with them. If you spin to avoid and do not make contact, you will get your spot back.
- f) If the yellow flag is displayed for a car or cars and the drivers do not stop but keep moving they will blend back into the lineup where they picked up at.
- g) Do not race back to the yellow flag. When the yellow flag is displayed, slow down and get in line single file. The lineup will be adjusted as needed based on electronic timing and scoring.
- h) Once one lap is completed, during a yellow or red flag, the lineup will be based on the current running order. Split scoring will be utilized – drivers that cross under green flag conditions will be lined up according to that lap, drivers that cross after the yellow or red has been displayed will be lined up according to the previous lap. A completed lap is the race leader plus one.

- i) In any event, drivers are allowed two unassisted cautions. After two unassisted cautions the driver will be asking to leave the racing surface.
- j) Lapped cars will fall to the tail of the running field all night. Lead lap cars that are involved in a caution will be placed in front of lapped cars.
- k) All races will end in Green-White-Checkered regardless of the lap count.
- l) Backup cars will be allowed – car will move to the tail of the field in the next scheduled event.
- m) Crews may NOT use colored gloves and/or sticks, lights and pit boards are also prohibited.
- n) Hot Pit will be used for all races. If you do not use the hot pit for work, you may NOT return to the racing surface for that race. Drivers will get two laps for repairs once they arrive in the work area. Any car rejoining the race after having entered the Hot Pit area will be allowed to rejoin the race at the rear of the field, you may only rejoin the race during a caution. Once lights go out drivers may not enter the racing surface until the next caution.
- o) A race may be stopped at the discretion of officials at any time, if considered dangerous to continue, but only officials have the right to stop a race. No driver, car owner, pit man or mechanic may use starter's flags for the purpose of signaling competitors. All races will be timed based on the type of race and number of laps. The clock will run from the first green flag and continue through the race including cautions. The clock will stop during red flags for safety. Standard race time is one (1) minute per lap. If the time runs out, the drivers will be notified over the RACEceiver, Official finish will be the last completed lap if the race is called for time at the discretion of the Race Director. If the race is not under a yellow flag then the next flag ends the race.
- p) If a driver does not report to pre-race or post-race inspection, those drivers not reporting to the inspection area may be disqualified with no points and pay. Tech area is for the driver and/or car owner only.
- q) No race is official until officials make a declaration of final scoring of positions. **MyRacePass is not an official result provider and is subject to change.**
- r) No race car is to receive assistance after white flag is displayed and all finishes must be made under the car's own power or momentum.
- s) All cars in the line-up and tech area must be "race ready". Car covers of any kind are not permitted outside your pit area.
- t) Any car that flips/rolls over, the driver must be checked out by medical personnel and the car cleared to race by safety crew/tech.
- u) Fighting will not be permitted. Minimum penalty for fighting will be immediate expulsion from the property.
- v) Payoff will be ready 15 minutes after the completion of technical inspections for each classes feature event. You must be a paid, registered driver for the season with all completed paperwork returned prior to receiving any pay. The promotor can choose to waive registration fee for select special events.

- w) A car must attempt to start a race to receive start money. If a car makes it from the line-up and one revolution around the track during the parade lap it will be considered starting a race. Any registered cars who cannot start a race will receive tow money. Any car taking advantage of this rule will receive no money for the night.
- x) If a car is disqualified with no points/pay, the positions behind that car may not move up.
- y) Track officials may suspend and/or reprimand any driver, team member, and or crew member for violations of competition as outlined in the General Rules.

13) Point Structure

- a) Weekly A Feature win is 40 points, with each subsequent position worth one point less, with 24th position in feature worth 17 points. If more than 24 cars start the feature, all positions from 24th back receive 17 points. If the track runs a Last Chance Race(s), the first non-transferring driver receives 16 points and each subsequent position, back to sixth position, receives one less point per position. Sixth position and back in Last Chance Race(s) receive 11 points. Drivers must compete in heat race, last chance race, or feature to receive minimum 11 points – NO SHOW-UP POINTS. If no points are awarded, the event will not be figured into the driver's point average.
- b) Should a driver qualify for Last Chance Race or A Feature, and not be able to compete, they will be scored in last position and receive points accordingly. (Promoter's discretion whether the vacated position is filled in feature by next qualified driver.) In the event of a track running make-up features, if driver competes in first feature, but is unable to compete in second feature (crash, blown engine, etc.), driver will receive last position points in respected race, accordingly.
- c) Heat races are qualifying races and will not be awarded points.
- d) Driver MUST participate at minimum 50% of weekly sanctioned point events at a track to be eligible for track point fund.
- e) TIE-BREAKER: Should two or more drivers have the same point totals at season end, feature wins will decide tie-breaker, then second-place finishes, etc.

14) Penalty System

- a) All examples of punishments are subject to change based on management's discretion.
- b) If money is taken, all funds are forfeited.

Level 1 – "Verbal"

- Loss of all money for the night
- No time off.
- This would be the lesser of all violations "First warning"

Examples:

- Getting out of car for non-safety reasons on track and ignoring safety crew to confront another person. Drivers that get out of car on track must go to nearest safety vehicle.
- Severity being considered, going to confront another driver outside their pit stall without an official (pit steward or other management level track employee)

Level 2

- Loss of money and points for the night
- Considered a second warning/more severe violation than Level 1

Examples:

- Repeating same action of Level 1 offense after being reprimanded already.
- More severe action beyond what would be a level 1, but not quite a Level 3.

Level 3

- Loss of money and points for the night.
- Suspension from next event for your class.

Examples:

- Refusing to listen to safety, security, or other track staff regarding on- or off-track issues
- Repeating same infraction as Level 2 after being reprimanded for a Level 2.

Level 4

- Loss of money and points for the night.
- Suspension from next two events for your class.
- On probation remainder of season.

Examples:

- Spinning tires, kicking up gravel, or fish tailing through turns.
- Repeating same infraction as Level 3 after being reprimanded for Level 3.

Level 5 – “Most Severe Violation”

- Loss of money and points for the night.
- Suspension TBD by I-96 Speedway officials. Punishment will be communicated to driver at fault on Tuesday following race event.

Examples:

- Getting involved in a physical altercation with any person.
- Sabotaging another driver’s equipment.
- Damaging track equipment.
- Repeating same infraction as Level 4 after being reprimanded for Level 4.

This system is a guide for officials to determine what level of punishment actions warrant. Actions included in, but not limited to, listed examples will be considered on a case-by-case basis. All decisions are final.